

Java

An Introduction to
Problem Solving and Programming

Walter Savitch

Introduction To Problem Solving Programming 6th Edition

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Introduction to Computer Programming with Visual Basic 6 Alka R. Harriger,1999 This text equips students with the skills necessary to develop computer applications in any language by helping them develop a framework for creating programs Each chapter illustrates the application of this framework from step one analysis to step six completing the documentation through a programming case study The authors emphasize the program development life cycle and fundamental programming concepts such as data types loops decisions and arrays

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Data Structures and the Standard Template Library William Joseph Collins,2003 DATA STRUCTURES AND THE STANDARD TEMPLATE LIBRARY by William Collins teaches the fundamentals of Data Structures and their implementations It uses C as the language of instruction Most of the data structures are provided in the Standard Template Library STL which students will be able to use in their further coursework and beyond To further students understanding of implementation issues alternative implementation other than the STL are also discussed Hands on learning is promoted throughout the text by the use of Programming Projects and labs Programming projects at the end of each chapter allow students to develop and implement their own data structures or to extend or apply data structures introduced in the chapter Additionally optional labs accompany the text and allow students to practice by giving them opportunities to code These labs can be used in many different ways such as in a closed lab in an open lab or for optional homework assignments Publisher description

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