

Java Extension Packages

```
import <class>
```

Packages

```
package package_path.package_name;
```

Common Extensions

```
java.awt, java.io, java.lang, java.util, javax.swing
```

Data Types

```
boolean, char, byte, short, int, long, float, double, String
```

Comments

```
// Single line Comment
```

```
/* Multiple line Comment */
```

Arithmetic Operators

```
+ (Addition), - (Subtraction), * (Multiplication), / (Division), % (Modulus)
```

Equality Operators

```
== (Equal To),
```

```
!= (Not Equal To)
```

Relational Operators

```
> (Greater Than), < (Less Than), >= (Greater Than or Equal To), <= (Less Than or Equal To)
```

In-/Incremental Operators

```
++x (PreIncrement), x++ (PostIncrement), --x (PreDecrement), x-- (PostDecrement)
```

Logical Operators

```
&& (logical AND), & (boolean logical AND), || (logical OR), | (boolean logical inclusive OR), ^ (boolean logical exclusive OR), ! (logical NOT)
```

Escape Sequences

```
\n (newline)
```

```
\t (horizontal tab)
```

```
\r (carriage return)
```

```
\b (backslash)
```

```
\" (double quote)
```

Other

```
? (Conditional)
```

```
= (Assignment)
```

If Else

```
if (<condition>) {
```

```
    <statement(s)>;
```

```
}
```

```
else {
```

```
    <statement(s)>;
```

```
}
```

Switch Case

```
switch(<expression>){
```

```
    case <option 1>:
```

```
        <statement>;
```

```
        break;
```

```
    case <option 2>:
```

```
        <statement>;
```

```
        break;
```

```
    default:
```

```
        <statement>;
```

```
}
```

```
}
```

For Loop

```
for (<initial value>; <condition>; <in-/decrement>){
```

```
    <statement(s)>;
```

```
}
```

While Loop

```
while(<condition> )
```

```
{ <statement(s)>; }
```

Do While Loop

```
do {
```

```
    <statement(s)>;
```

```
} while (<condition>);
```

Arrays

```
int a[] = new int[5]; //declare and allocate in one
```

```
//declare and allocate in two
```

```
int myArray[];
```

```
myArray = new int[5];
```

```
//initialize
```

```
myArray = {10,20,30,40,50};
```

```
//access 3rd Element
```

```
myArray[2] = var;
```

Method

```
<access modifier> <return data type> <function name> (<parameters>)
```

```
{
```

```
    <declarations>
```

```
    <statements>
```

```
    return;
```

```
    return <expression>;
```

```
}
```

Class

```
<access modifier> <return data type> <class name> [extends
```

```
<superclass name>|implements <interface name>]
```

```
{
```

```
    <declarations>
```

```
    <methods>
```

```
}
```

Exception Handling

```
try{
```

```
    //Code, can include method calls
```

```
}
```

```
catch(Exception e){
```

```
    //What to do on an error. Multiple catches may be used
```

```
}
```

```
finally{
```

```
    //this code is executed with or without an error }
```

File IO

// Read in a Text File

```
//should be contained in a try catch block
```

```
BufferedReader in = new BufferedReader(new
```

```
FileReader(directory.getPath()));
```

```
//directory is a File object
```

```
String nextLine = in.readLine(); //reads first line, repeat for next line
```

```
in.close();
```

// Write to a Text File

```
//should be contained in a try catch block
```

```
DataOutputStream out = new DataOutputStream(new
```

```
FileOutputStream(myfile.dat));
```

```
//creates myfile.dat, can add directory
```

```
out.writeUTF(theText); //writes String object theText
```

```
out.close();
```

Java Programming Guide Quick Reference

TD Snyder



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